

# KIDNAP THE SANDY CLAWS

Music and Lyrics by  
DANNY ELFMAN

Moderately, with swagger

Eb7



*pp* lightly, detached

Abm



Eb7



Abm



Eb7



*mp*



*dim. e legato*



**Lock, Shock & Barrel:**

Kid - nap Mis - ter Sand - y Claws?

*mf* ominously

E<sub>b</sub>



Lock:

Barrel:

I wan-na do it! Let's draw straws.

*simile*

Em

D<sub>b</sub>m

Jack said we should work to - geth - er.

*R.H. legato*

Am

G<sub>b</sub>m

Dm

All 3:

Three of a kind, birds of a feath - er, now and for - ev - er!

Am

Fm

Am

La, la, la, la, la, la. Wheee!

La, la, la, la, la.

La, la, la, la, la, la.

*f marcato*

F E Am Fm

La, la, la, la, la. Kid - nap the Sand - y Claws, lock him up real tight.

Am F E Am

Throw a - way the key and then turn off all the lights.

Shock:

First we're going to set some bait in - side a nas - ty trap and wait.

*mf R.H. legato*

Am Fm Am E Am

When he comes a - sniff - ing we will snap the trap and close the gate.

E

Lock:

Wait! I've got a bet-ter plan to catch this big red lob-ster man. Let's

*mp*

pop him in a boil-ing pot and when he's done we'll but-ter him up!

*mp*

**All 3:**

Kid-nap the Sand-y Claws, throw him in a box. Bur-y him for nine-ty years,

*f marcato*

then see if he talks. Then Mis-ter Oog-ie Boog-ie Man

**Shock:**

*ff* *mp*

Fm



Bb dim7 Fm6



Fm



Bbm Db7



Lock & Shock:

Lock & Barrel:

can take the whole thing o - ver then. He'll

Fm



Em



Ebm



Db



C



Db/Ab Bbm C



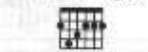
All 3:

be so pleased, I do de - clare, that

F#m



F#m(maj7)



F#m7



F#m6



D/F#



F#m



he will cook him rare! Wheeee!

Dm



F#m



C#



Lock:

I say that we take a can - non, aim it at his door, and then

F#m Dm F#m C#7 F#m

knock three times, and when he an - swers, Sand - y Claws will be no more.

Shock:

You're so stu - pid, think now. If we blow him up to smith - er - eens,

Dm F#m C#7 F#m

we may lose some pic - es and then Jack will beat us black and green.

Am Fm Am

All 3:

*f marcato*  
Kid - nap the Sand - y Claws, tie him in a bag. Throw him in the o - cean, then

F E Am E7 Am6 E7 Am

**Lock & Shock:**

see if he is sad. Because Mis-ter Oog-ie Boog-ie is the mean-est guy a-round. If

Bb E F D E

**All 3**

I were on his Boog-ie list, I'd get out of town!

*mf* *cresc.*

Am Dm Am Abm Gm F

**Barrel:**

He'll be so pleased by our suc-cess

*ff* *mp*

Am Ddim7 Am6

that he'll re-ward us too, I'll bet.

*ff* *mp*

Am Dm F7 All 3: Am Abm Gm F

Per - haps he'll make his spe - cial brew

*ff* *mp*

E F/C Dm E Am

of snake and spi - der stew. Ummm! We're his lit - tle hench - men and we

*ff* *mp detached*




Bdim

take our job with pride. We do our best to please him and

Fm Shock: Dm Barrel:

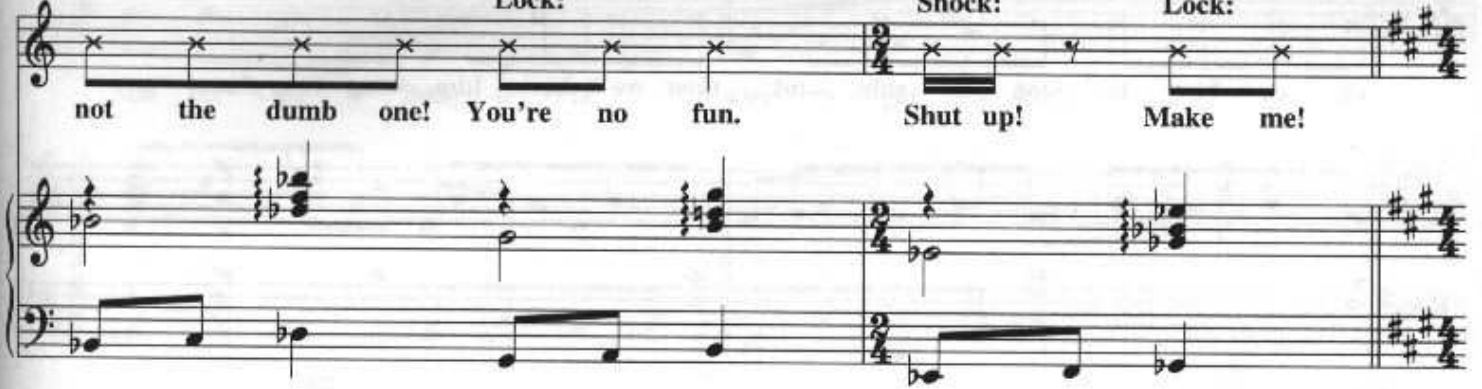
stay on his good side. I wish my co - horts weren't so dumb. I'm



Bbm  Gm  Ebm 

Lock: Shock: Lock:

not the dumb one! You're no fun. Shut up! Make me!



F#m  Shock: C#7 

I've got some-thing. Lis - ten now, this one is real good, you'll see. We'll

*mf*


*simile*



F#m  Dm  F#m 

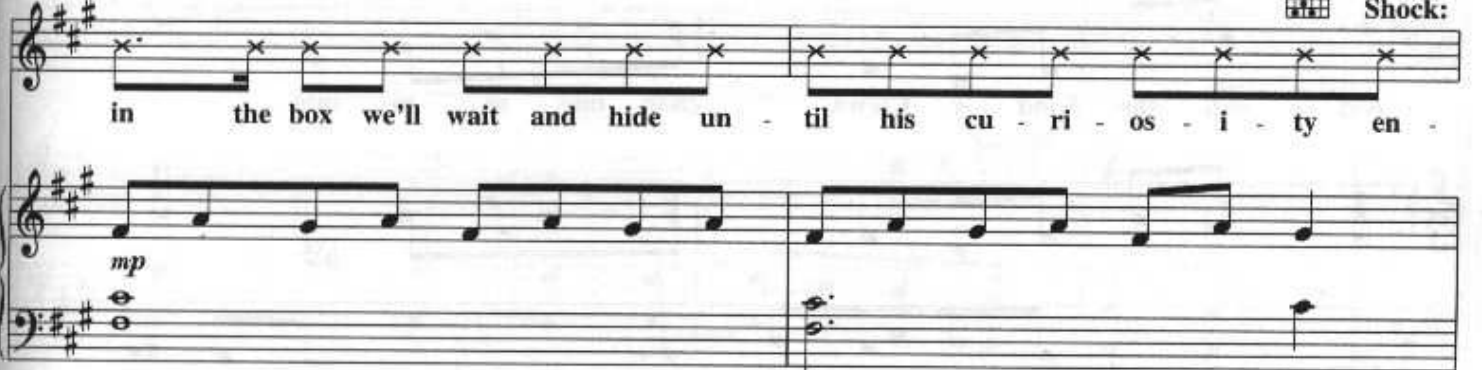
send a pre - sent to his door. Up - on there'll be a note to read. Now,



C#7  Lock & Shock:

in the box we'll wait and hide un - til his cu - ri - os - i - ty en -

*mp*



F#7                      Dm                      All 3:                      F#m                      C#7                      F#m

tic - es him to look in - side. And then we'll have him, one, two, three!

Gm                      Eb

All 3:

Kid - nap the Sand - y Claws, beat him with a stick.

*f marcato*

Gm                      Eb                      D                      Gm

Lock him up for nine - ty years, see what makes him tick.

Ebm

Kid - nap the Sand - y Claws, chop him in - to bits.

Gm Eb D Gm

Mis - ter Oog - ie Boog - ie is sure to get his kicks.

Bbm Gbm

Kid - nap the Sand - y Claws, see what we will see.

*ff savagely*

Bbm Eb F

Lock him in a cage and then throw a - way the

Gb F7 Bbm

key. (Wild laughter)

# MAKING CHRISTMAS

Music and Lyrics by  
DANNY ELFMAN

**Insistently**

Bm



*p*

All

This

C#



Bm



Em6



time...

This time...

Bm



Ghosts:

Accordian Player:

Mak - ing Christ - mas.

Mak-ing Christ-mas.

*mp*